

OF THE FUTURE, VICTORIES CITIES.

THE OLD CITIES WITH NUMEROUS MINIATURE BUILDINGS SCATTERED AROUND AT RANDOM OVER VAST AREAS OF THE COUNTRYSIDE WILL BECOME RELICS OF THE PAST THE MINIATURE BUILDINGS ARE ALL CONNECTED UP BY A VAST COMPLICATED NETWORK OF TRANSPORTATION TANGLED UP IN KNOTS, CALLED INTERSECTIONS. MOST OF THESE CAUSE TRAFFIC DELAYS RESULTING IN CONGESTION OR IN SHORT, TRANSPORTATION CONSTIPATION.

THE MAMMOTH WASTE AND INEFFICIENCY OF THESE OLD OBSOLETE CITIES WILL BE REPLACED BY THE NEW EFFICIENT, BEAUTIFUL BUT PRACTICAL CITIES OF THE FUTURE, VICTORY CITIES.

WHEN SOMETHING NEW IS CREATED TO SOLVE OLD PROBLEMS, THERE ARE ALWAYS NEW PROBLEMS CREATED. WHEN A VICTORY CITY IS CREATED THE CHIEF NEW PROBLEM WILL ARISE OUT OF THE FACT THAT SO MANY OLD PROBLEMS HAVE BEEN SOLVED THAT PEOPLE WILL HAVE AN EXTRA LARGE SURPLUS OF TIME AND MONEY AND THEY WILL HAVE TO FIND SOMETHING TO DO WITH BOTH. OF COURSE, WE WILL TAKE THIS INTO CONSIDERATION IN THE PLANNING OF VICTORY CITY. SOME OF THE AREAS THAT COULD BE EXPANDED ARE: EDUCATION, SCIENCE, CULTURE, RECREATION, SPORTS